**Draft Sprint Plan for *BrainBrawl***

* **Week 3**
  + Groups formed, roles loosely discussed.
* **Week 4**
  + Finalized project topic: *BrainBrawl* (1v1 Quiz App with Maths, Geography, and General Knowledge).
  + Target audience: High school + university students.
  + Compared with *Mathletics* and *Kahoot* for inspiration.
* **Week 5**
  + Write user stories (e.g., “As a student, I want to play a 1v1 quiz so I can test my knowledge”).
  + Prioritize which features are essential (MVP) vs. optional.
* **Week 6**
  + Design low to medium fidelity mock-ups for UI.
  + Decide navigation flow (login → category → quiz → score).
* **Week 7–8**
  + Start coding core app with CRUD functionality (Create/Read/Update/Delete).
  + Apply TDD (Test-Driven Development).
  + Implement quiz logic & category selection.
* **Week 9**
  + Refactor using design patterns (e.g., MVC for game state).
  + Improve UI styling.
* **Week 10–11**
  + Finalize code.
  + Polish features.
  + Address bugs.
* **Week 12**
  + Ensure all members contribute.
  + Integration check & documentation.
* **Week 13**
  + Presentation + final upload.